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## Carlos Portugal

### Total Citations

Web of Science®	0
Scopus	1

### Publications

#### • Books and Book Chapters

##### - Book chapter

1	<p>Portugal, C., Vaz, D., Dias, J., Trocado, P., Prata, A. &amp; Brito e Abreu, F. (2025). Enhancing the visitor experience with immersive technologies and gaming: The Monserrate use case. In Elena Kornyshova, Rébecca Deneckère, Sjaak Brinkkemper (Ed.), Smart life and smart life engineering: Current state and future vision. (pp. 273-291). Heidelberg, Germany: Springer Nature.</p> <p>- Times Cited Scopus: 1 - Times Cited Google Scholar: 3</p>
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